Features used by the sound generating program :

* Name of the current sign (output of the classifier model – dynamic time warping or pose)
* Body points position relative to point between shoulders (centroid coordinates) (ouput of sensors)  
  *We need relativeness here because the soundpainter can move in space and we can set up the head as a standard relative point.*
* Body points velocity (output of sensors)
* Body points acceleration (output of sensors)